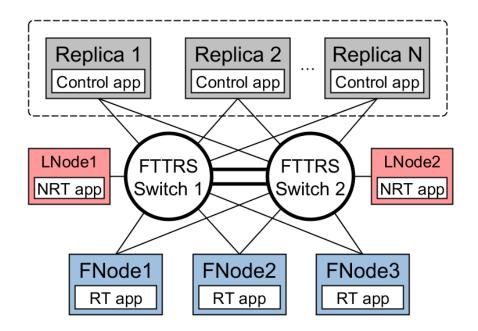
# FT4FTT prototyping (aspects to improve)

Kick-off meeting of the DFT4FTT project



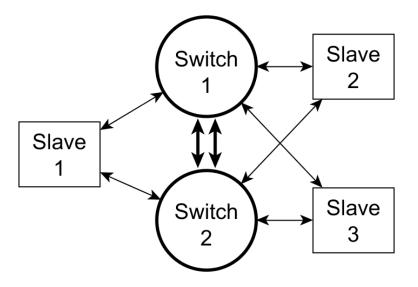
### **Alberto Ballesteros**

Universitat de les Illes Balears

# Introduction

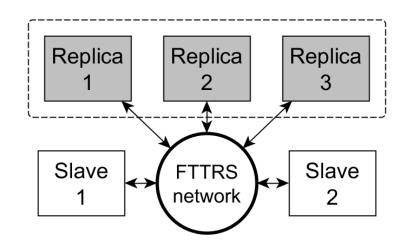
# Fault tolerance to faults affecting the network

 Flexible Time-Triggered Replicated Star (FTTRS)



# Fault tolerance to faults affecting the nodes

• Node Replication scheme



# Outline

- Faults affecting the network
- Faults affecting the nodes
- Prototyping
- Issues

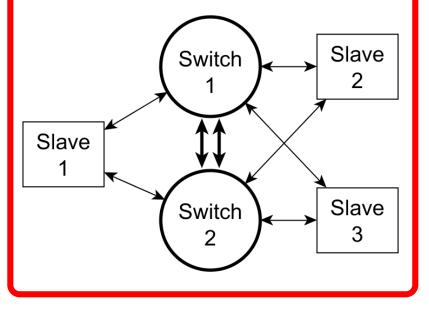
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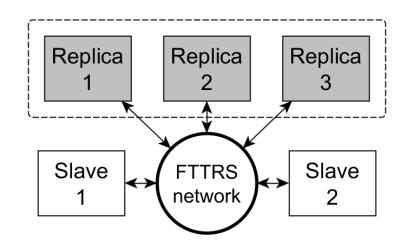
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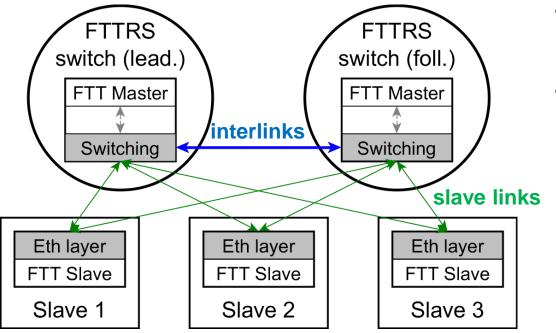
 Flexible Time-Triggered Replicated Star (FTTRS)



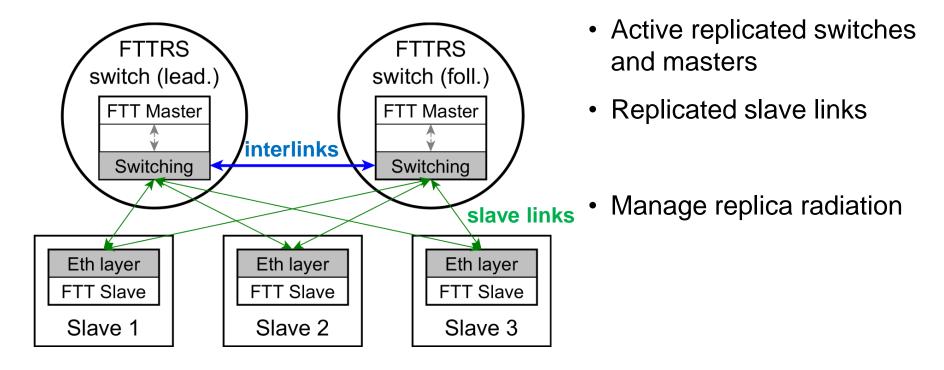
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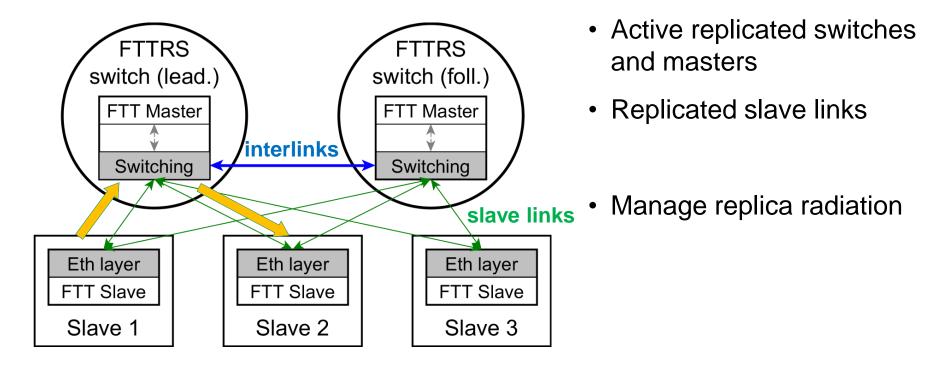
• Node Replication scheme

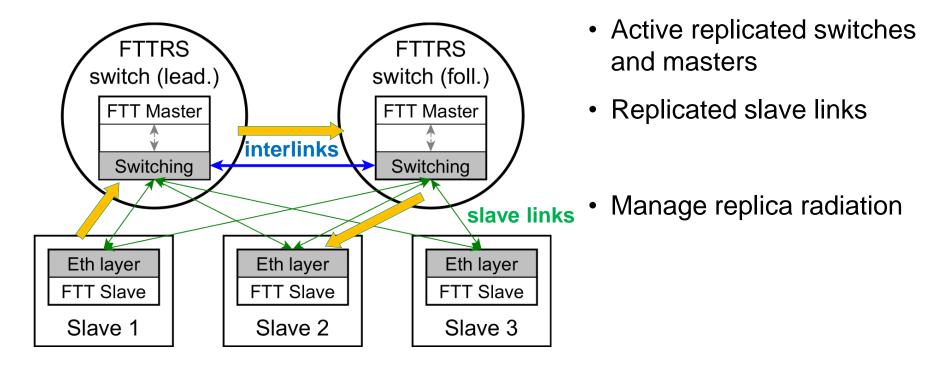


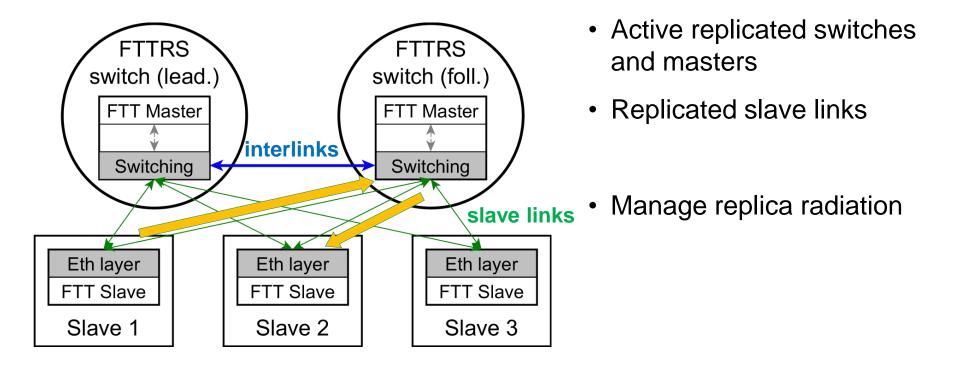


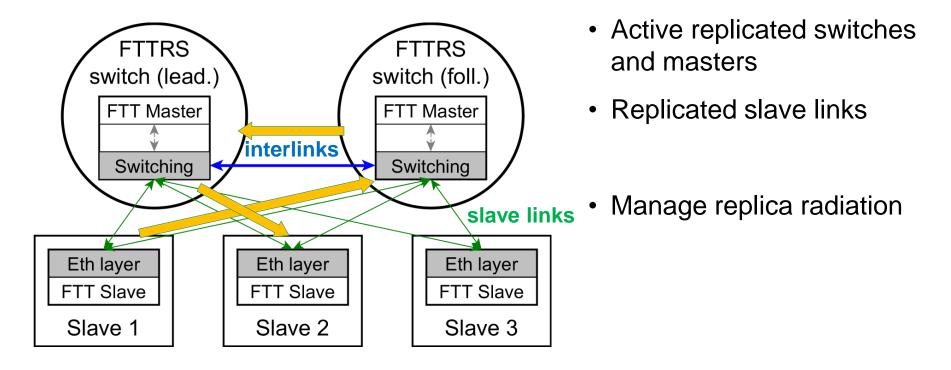
- Active replicated switches and masters
- Replicated slave links

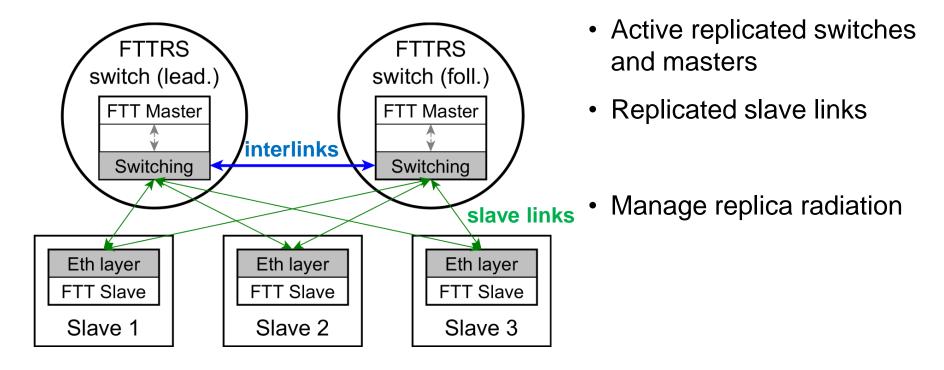


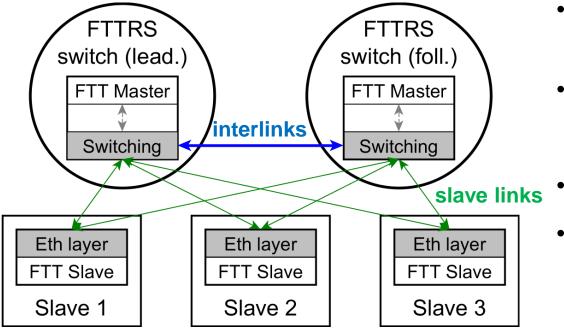




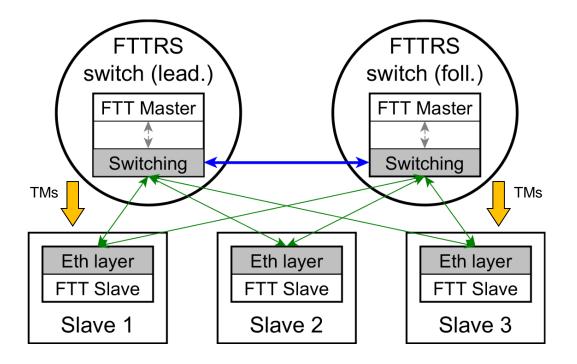






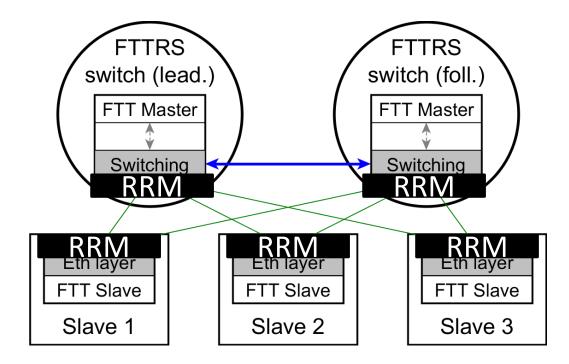


- Active replicated switches and masters
- Replicated slave links
- Manage replica radiation
- Enforce replica determ.



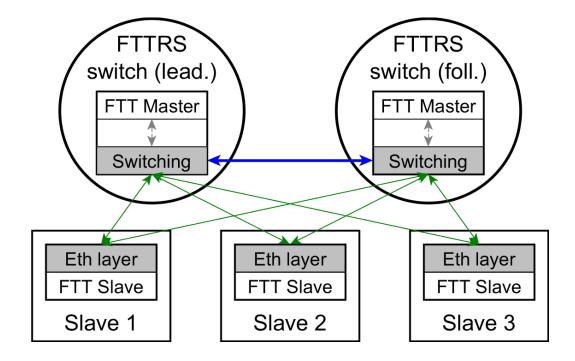
- Active replicated switches and masters
- Replicated slave links
- Manage replica radiation
- Enforce replica determ.

Replica radiation managers detect duplicated messages



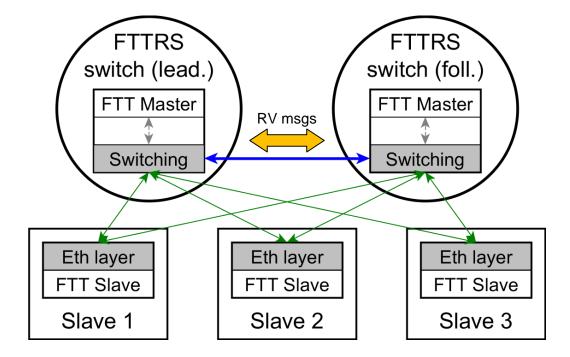
#### Replica determinism in the time domain

- For a given EC **TMs** must be transmitted **at the same** time by both masters
- Synchronization mechanism



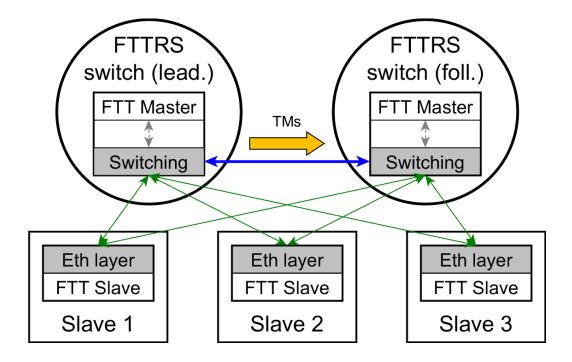
#### Replica determinism in the time domain

• Level 1 – Initialization: Both masters start their execution together



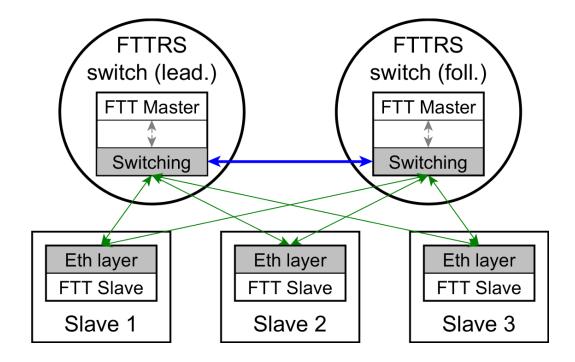
#### Replica determinism in the time domain

- Level 1 Initialization: Both masters start their execution together
- Level 2 Regular operation: The follower periodically syncs with the leader



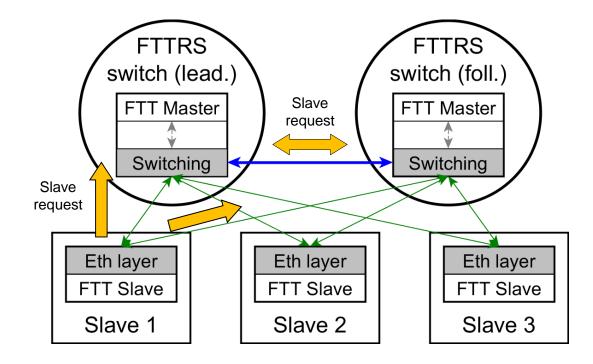
#### Replica determinism in the value domain

- For a given EC TMs must contain the same EC-schedule
- System Requirement Tables (SRTs) must be identical

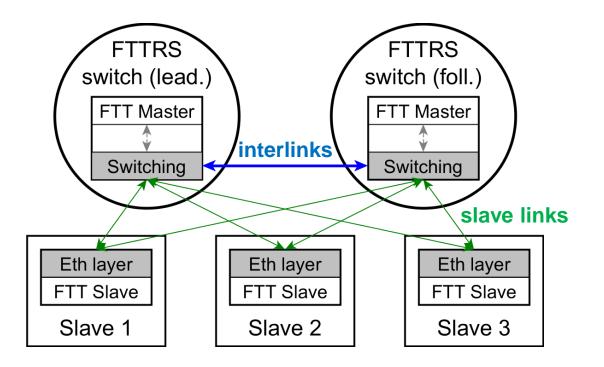


#### Replica determinism in the value domain

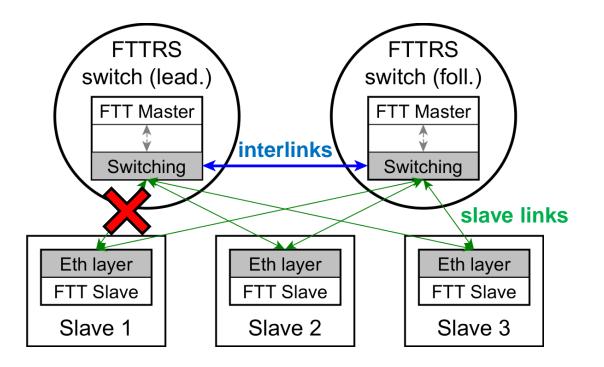
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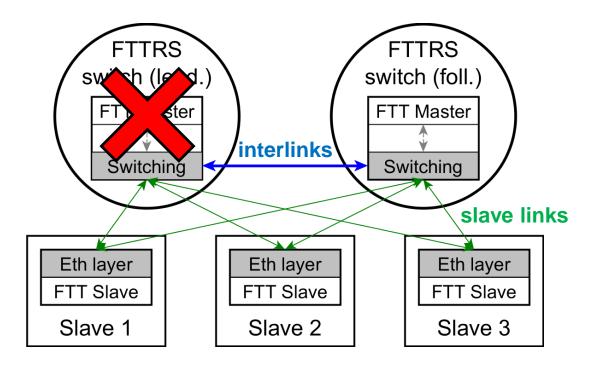
# Now we have a communication subsystem that can tolerate **permanent faults**



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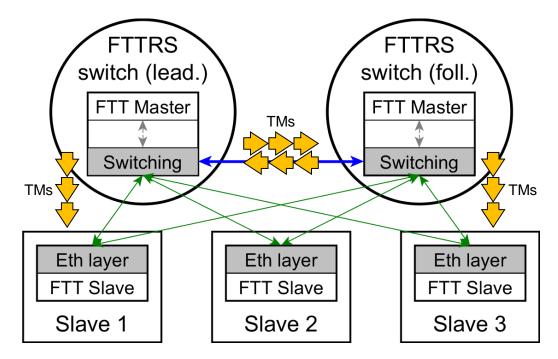
#### **Temporary errors**

- Faults provoking **message omissions**
- TMs, application messages and control messages

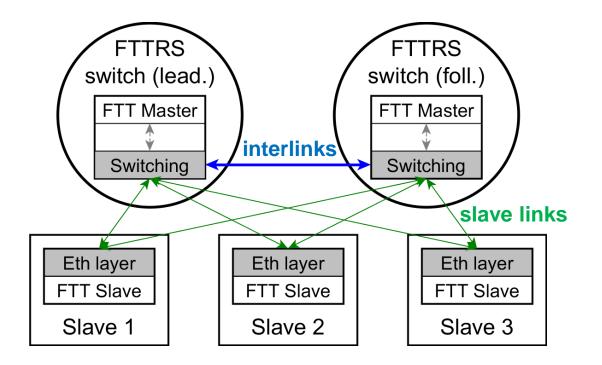
### Use proactive transmission

#### **Transmission of TMs**

- Masters transmit the TM k times
- Take into account for the synchronization of the slaves
- Take into account for the synchronization of the master



Now we have a communication subsystem that can tolerate both **permanent** and **temporary faults** 

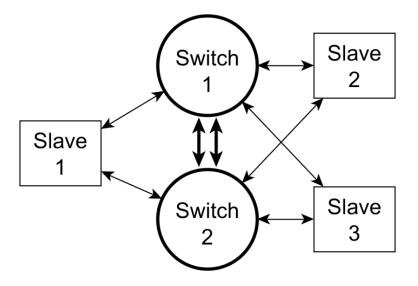


# Outline

- Faults affecting the network
- Faults affecting the nodes
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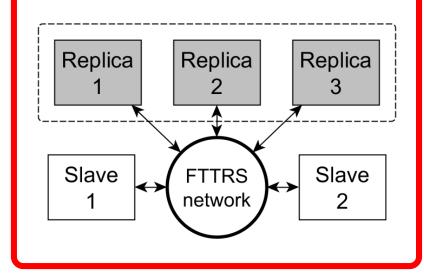
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 Flexible Time-Triggered Replicated Star (FTTRS)

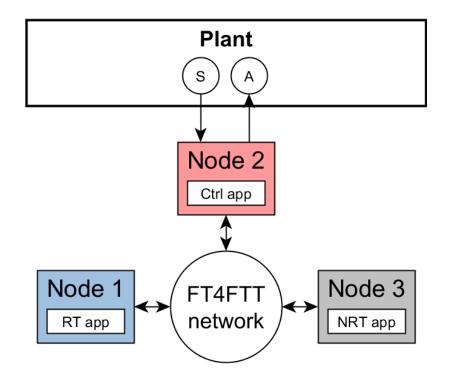


# Fault tolerance to faults affecting the nodes

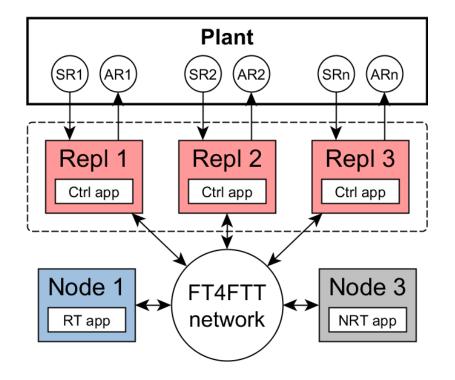
Node Replication scheme

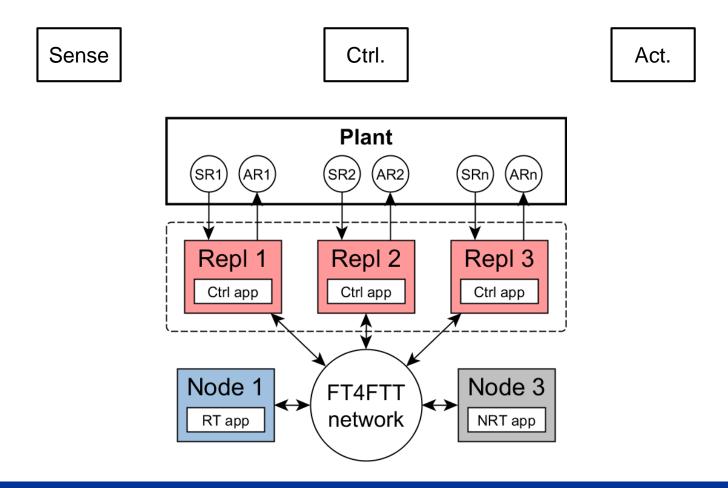


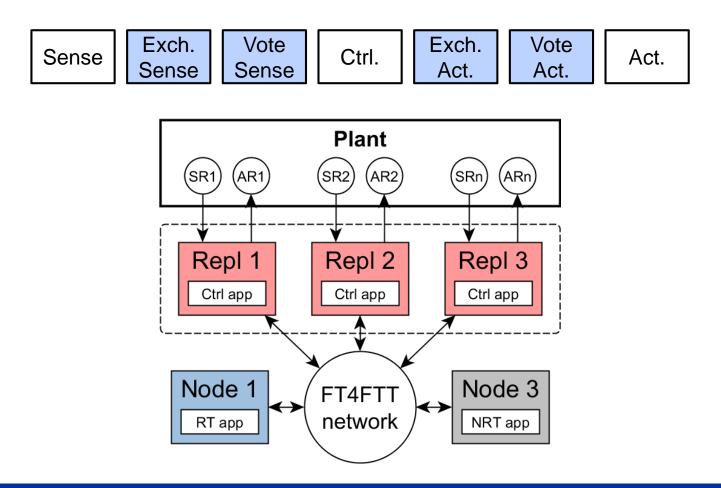
### **Active replication – Physical replication**

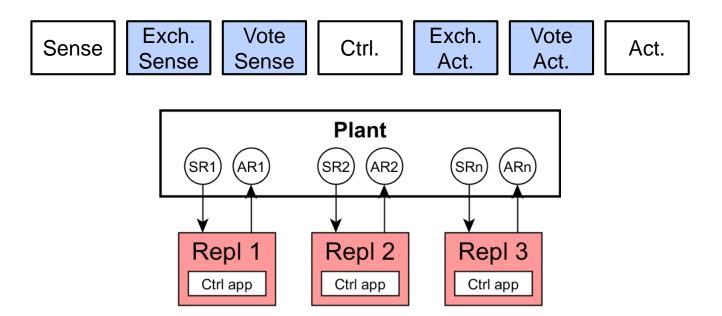


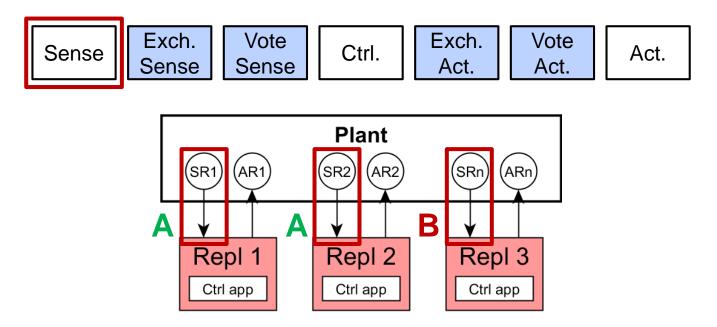
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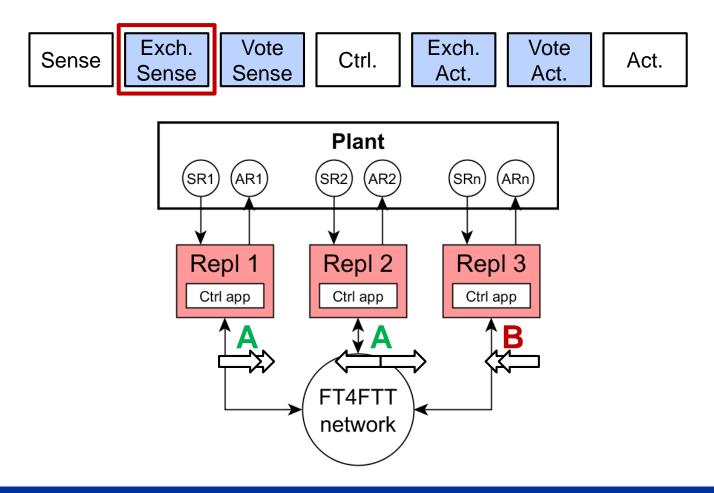


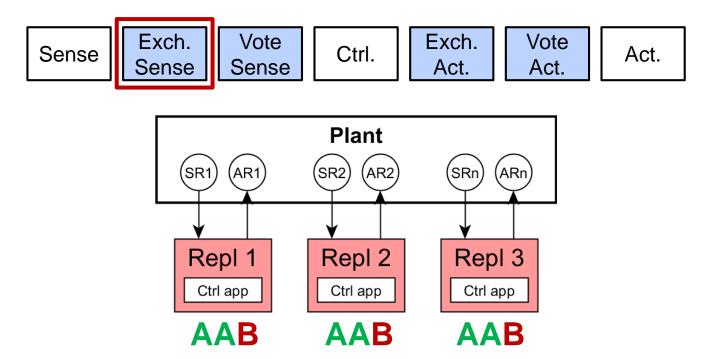




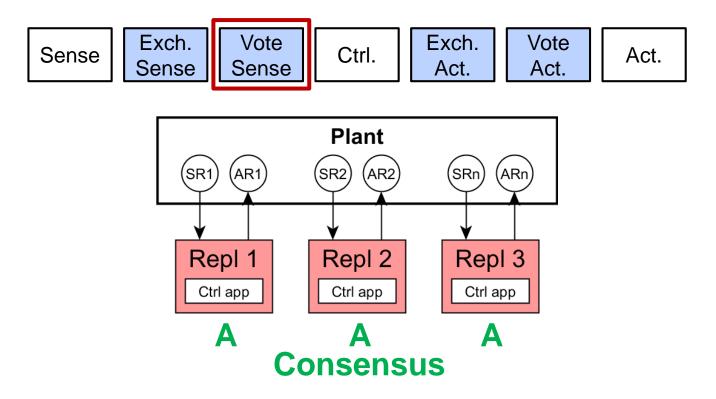




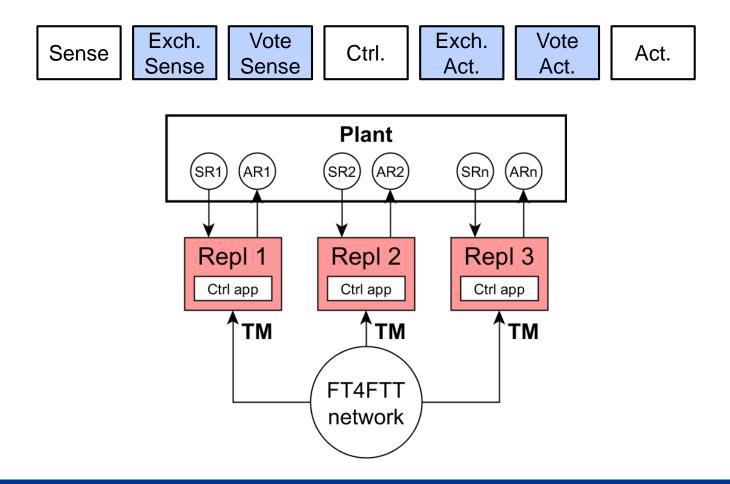




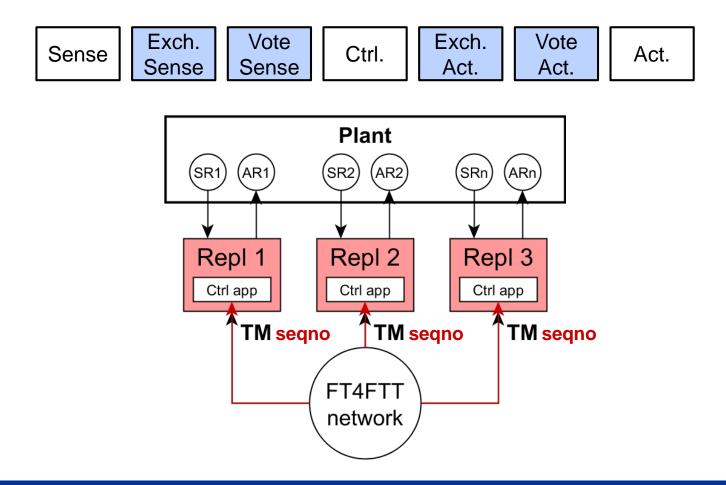
### **Active replication – Majority voting**



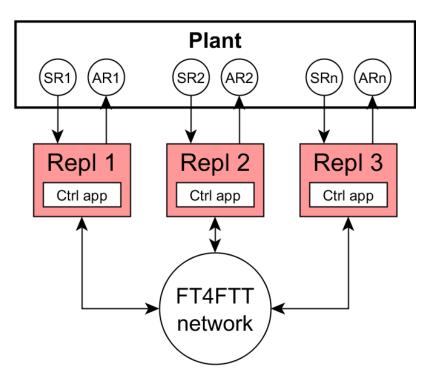
### **Coordinated triggering of phases**



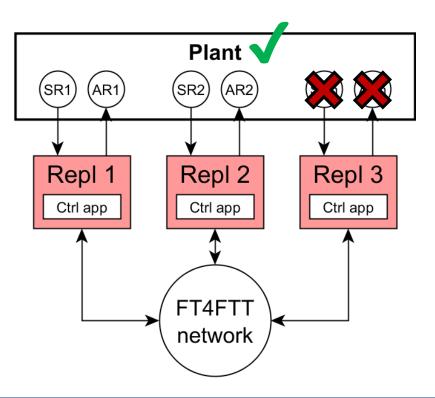
### **Coordinated triggering of phases**



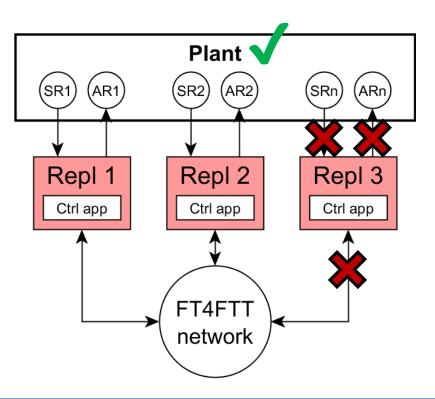
- Tolerance to permanent faults
- Tolerance to temporary faults



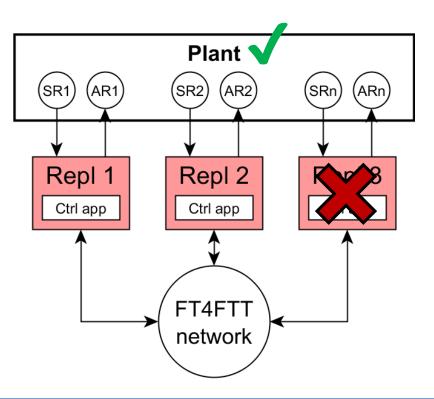
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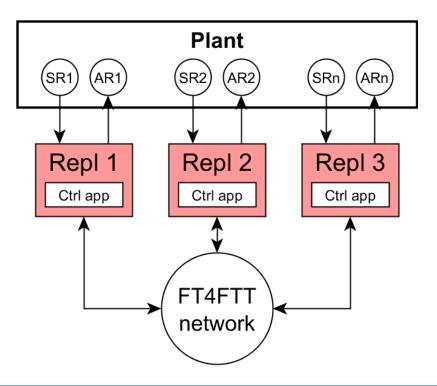
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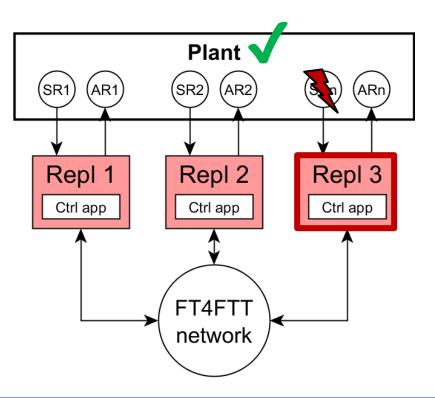
- Tolerance to permanent faults
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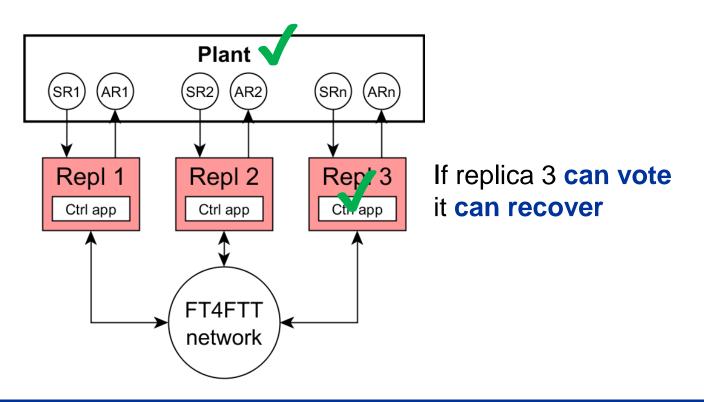
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- Tolerance to permanent faults
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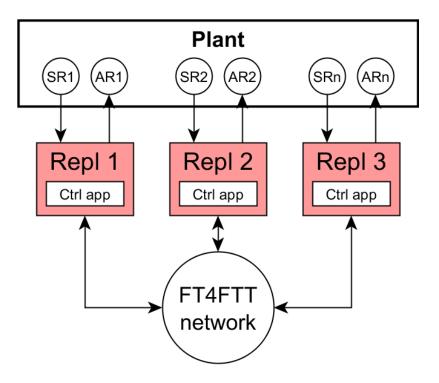


- Tolerance to permanent faults
- Tolerance to temporary faults



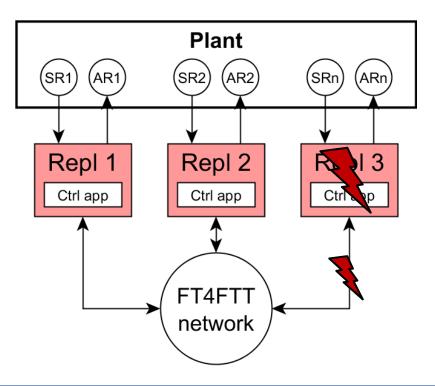
### **Some temporary faults**

### can make the replica lost from then on



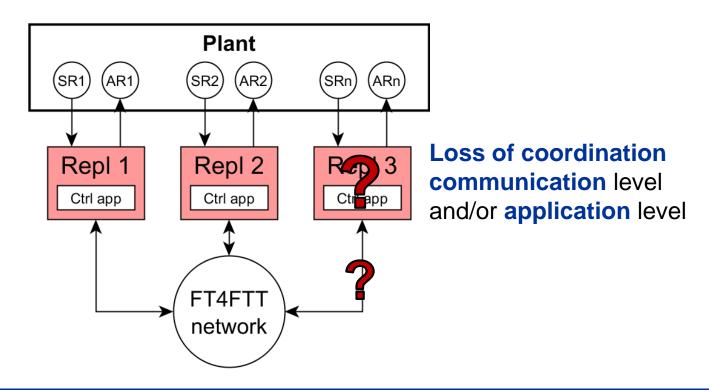
### **Some temporary faults**

- Communication capabilities
- Internals of the replica



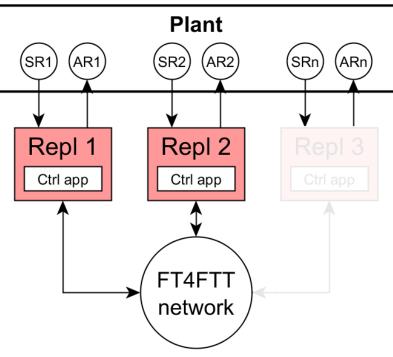
### **Some temporary faults**

- Communication capabilities
- Internals of the replica



### **Some temporary faults**

- Communication capabilities
- Internals of the replica



Loss of coordination communication level and/or application level

Replica permanently disabled

# Temporary faults are more probable

- Communication than permanent ones
- Internals of the replica

# if we do not **prevent** this **attrition** of the redundancy

# we are not taking full advantage of the redundancy investment disabled

network

**Diagnosis** and **reintegration** of **discoordinated replicas** 

- **Diagnose** discoordinated nodes
- Reintegrate them
- As **soon** as possible

## **Dependability Evaluation - Prism**

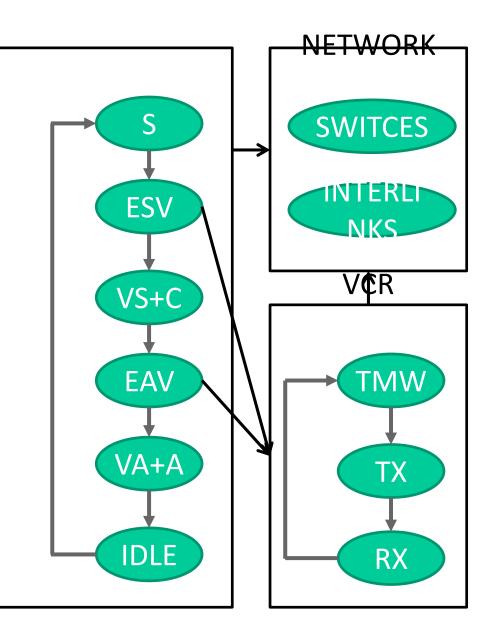
- Prism
  - Probabilistic model checker
    - modeling and analysis
    - systems exhibiting random or probabilistic behaviour
  - Build a model of the system using the prism modeling language
  - Exhaustively check whether the model meets a desired specification expressed in the prism property specification language
  - Why?
    - facilitates scripting change FT parameters easily
    - state space explosion symmetry reduction techniques applied on node replicas

## **Dependability Evaluation - Prism**

- Goal
  - Model our system with all the FT mechanisms
    - Node FT in more detail
    - Switch FT in less detail
  - Measure the probability that the system will fail for a desired mission time (1h) reliability
  - Compare the reliability achieved by adding different FT mechanisms
    - Replication
    - Reintegration
  - Perform sensitivity analysis to determine which FT mechanisms affect the achieved reliability the most and what are the optimal settings for some of the FT parameters, e.g. the number of node replicas, the number of retransmissions, the number of messages' replicas in a single EC, ...

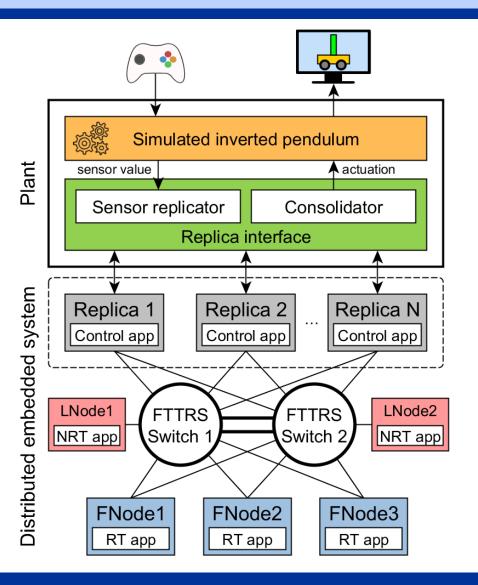
# Dependability Evaluation - Prism

- Faults
  - Permanent
    - Replicas
    - Links
    - Switches
    - Interlinks
  - Temporary
    - Replicas
    - Links LLFT, PFL
- Modules
  - Replica -> P(system fails)
  - VCR
    - P(cc-vector lost) for all the combination of links and switches faults
  - Network



# Outline

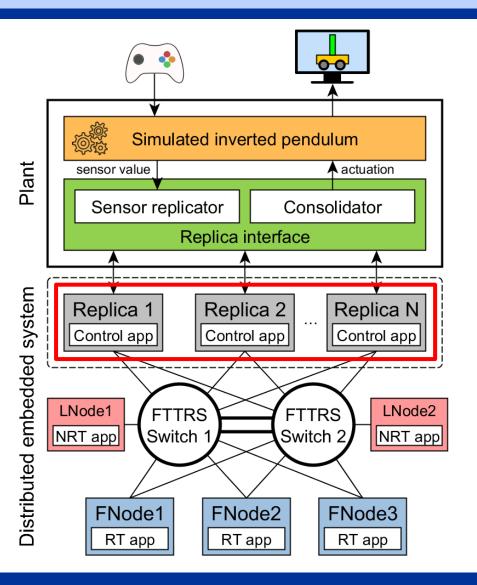
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#### **Distributed System**

- Control application (RT + reliable)
- Periodic exchange (RT + flex)
- Video stream (non-RT)

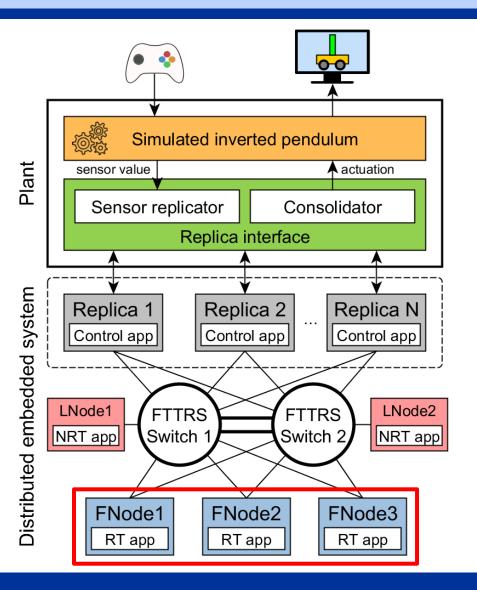
- (Final year project collaboration)
- Hardware-in-the-loop technique
- Inverted pendulum in Simulink
- Replica interface



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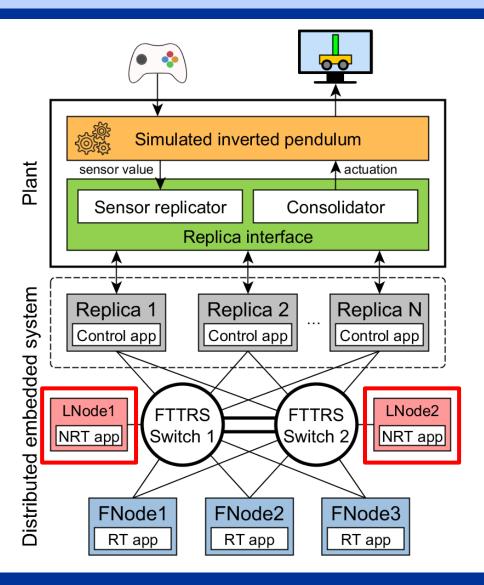
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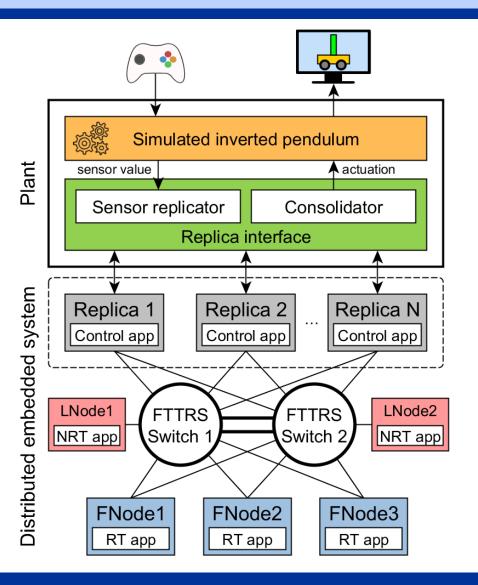
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# Video demo

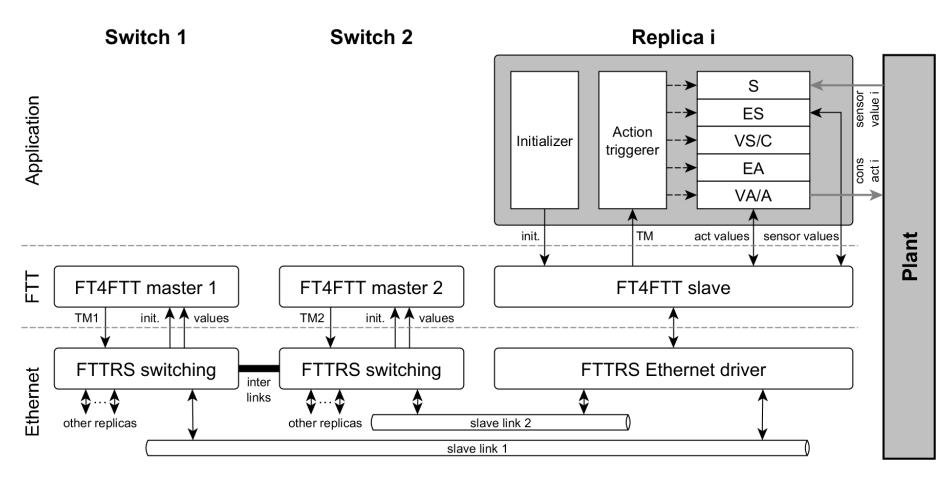
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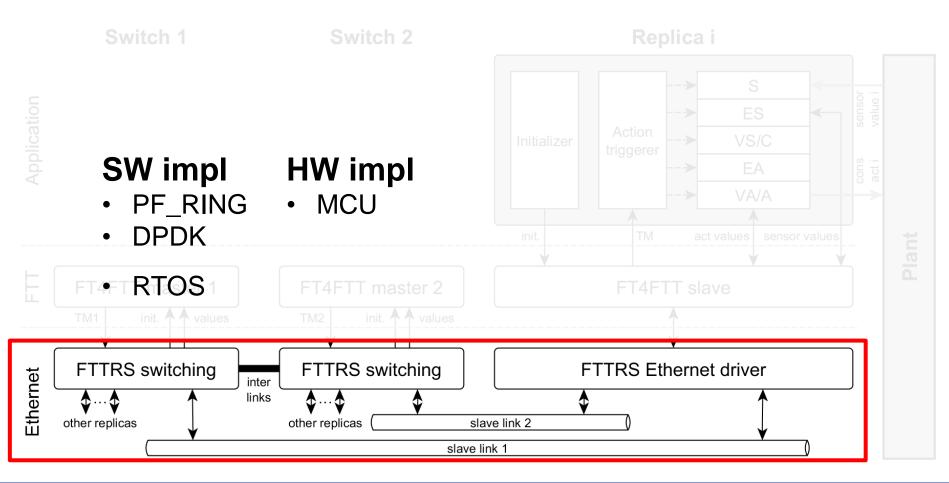
### **Software implementation**

- Very flexible
- Latency and jitter
- Uncontrolled growing
  - FTT-SE to HaRTES
  - FT mechanisms
  - Node replication

### Latency and jitter



### Latency and jitter



### **Uncontrolled growing**

- Define a software structure that takes into account the network and the fault tolerance services
  - David and Ignasi (network and FT perpective)
  - FTT (software perspective)
- Pere and Alberto  $\rightarrow$  new software structure

### How we should proceed in the new project??

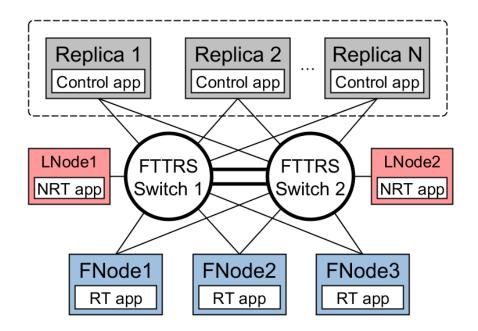
- Since we have something different from FTT maybe it is a good idea to implement some parts from scratch
  - We have a general view of the system
  - We now have more knowledge about the technologies
  - Remove what is not needed
  - $\blacktriangleright$  Easier implementation  $\rightarrow$  Easier for us and for students
  - Better RT behavior
  - Introduce new software paradigms like middleware and SDN

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- Since we have something different from FTT maybe it is a good idea to imNew trends in scratch
  - Aveiro and/or Porto?
  - $\succ$  Easier implementation  $\rightarrow$  Easier for us and for students
  - Better RT behavior
  - Introduce new software paradigms like middleware and SDN

# FT4FTT prototyping (aspects to improve)

Kick-off meeting of the DFT4FTT project



### **Alberto Ballesteros**

Universitat de les Illes Balears