

# Temporal Replication of Messages for Adaptive systems using a Holistic Approach

A. Ballesteros, M. Barranco  
S. Arguimbau, M. Costa and J. Proenza  
DMI, Universitat de les Illes Balears, Spain  
{a.ballesteros, manuel.barranco}@uib.es  
{sergi.arguimbau, marc.costa.marquez, julian.proenza}@uib.es



This work was supported by project TEC2015-70313-R (Spanish Ministerio de Economía y Competitividad) and by FEDER funding.

## 1. Introduction

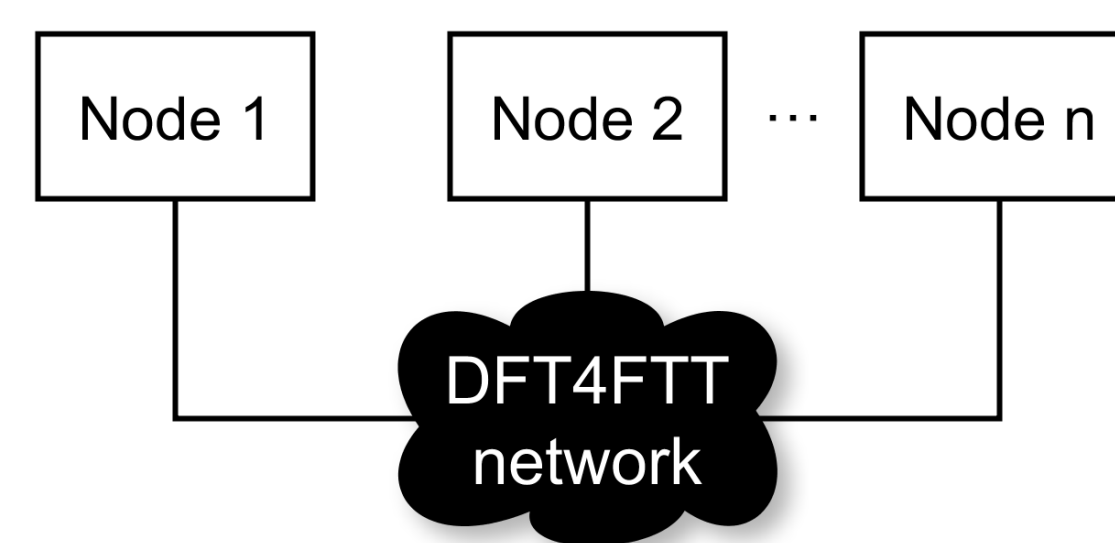
Critical **Adaptive Distributed Embedded Systems (ADES)** must meet high **real-time** and **dependability** requirements, while **autonomously rearranging** themselves to operate in **dynamic operational contexts**.



The **DFT4FTT project** proposes a complete **self-reconfigurable infrastructure** for supporting applications with **real-time, reliability** and **adaptivity** requirements.

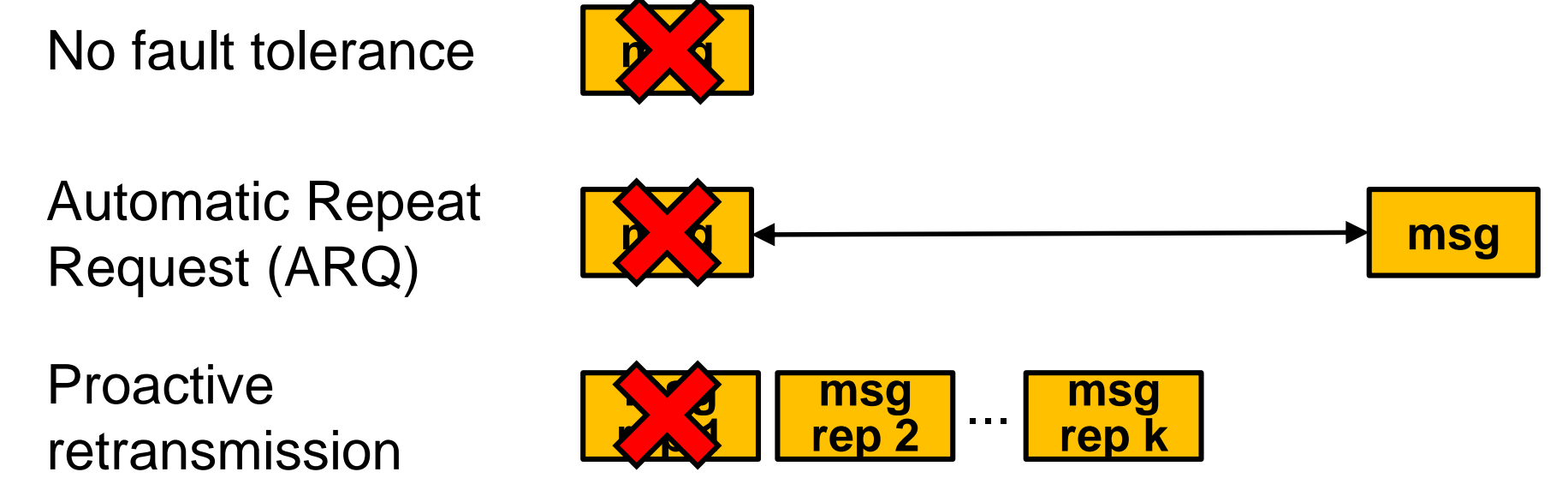
This work addresses the **dynamic temporal replication of messages** used in DFT4FTT to **efficiently tolerate network temporary faults**.

### The DFT4FTT Project



- Network level:** Switched Ethernet impl. of FTT. Real-time, flexibility and dynamic fault tolerance.
- Node level:** Dynamic allocation of tasks into a set of available computational nodes, while meeting the real-time and reliability requirements.

### Tolerating transient faults affecting the network

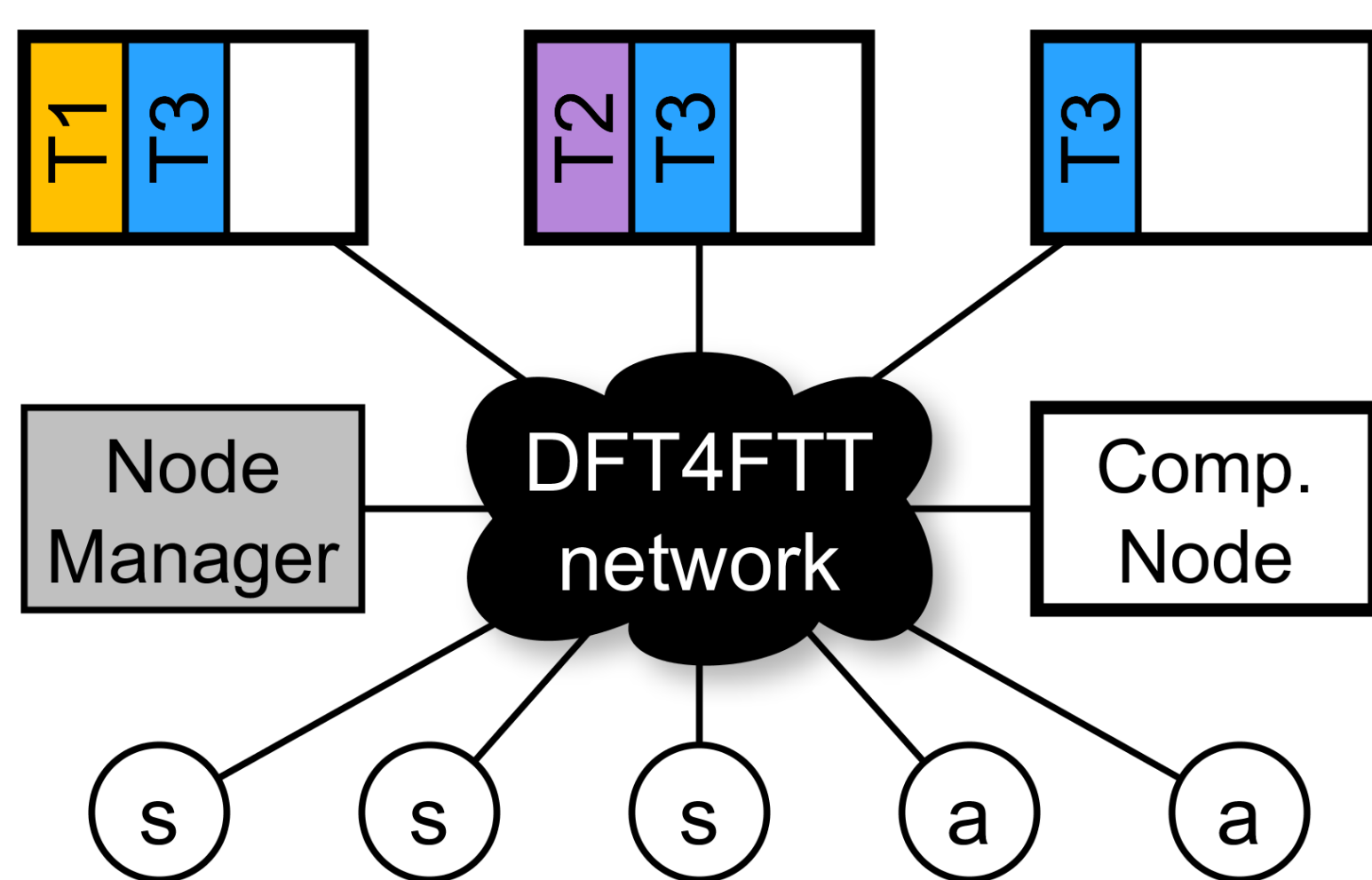


Which value must  $k$  have?

- Static** message replication can be **inefficient** or, even, **ineffective**
- Dynamic** message replication: Change at runtime the number of message replicas ( $k$ ) depending on the current operational context

## 2. System Architecture

The DFT4FTT architecture is composed of: a **network**, several **sensors and actuators**, several **computational nodes (CNs)** and a **Node Manager (NM)**



The **self-reconf. process** is carried out in **three phases**

- Monitoring**  
Obtain the system state
- Decision**  
Determine when and how to switch to a new configuration
- Configuration change**  
Carry out the system modifications

## 3. Dynamic Message Replication Rationale

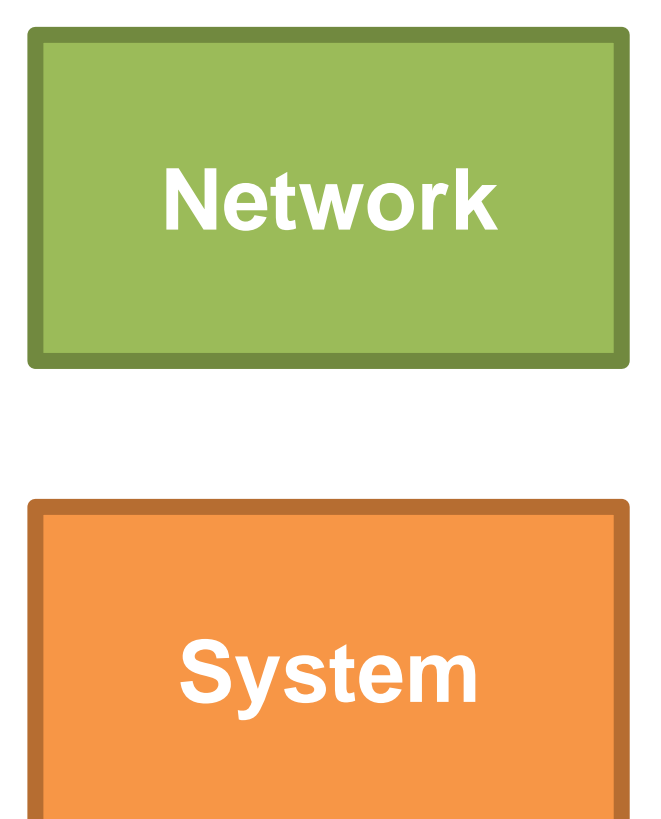
**Network-level policy:** Rely on the network to manage the value of  $k$ .

- Criticality of the communication
- Available spatial redundancy
- Probability of message loss

**System-level policy:** The NM manages the value of  $k$  considering the available FT mechanisms.

- Replication of tasks
- Reintegration of tasks
- Available spatial redundancy
- ....

The **system-level** policy provides the **required level of reliability** in a **cost-effective manner** by **exploiting** all the **fault tolerance mechanisms**



## 4. Dynamic Message Replication

### Detection of the need for changes

Identify **changes** in the **operational context** that require a **change** in the **number of message replicas**

**Environment:** Temporary faults affecting the network.

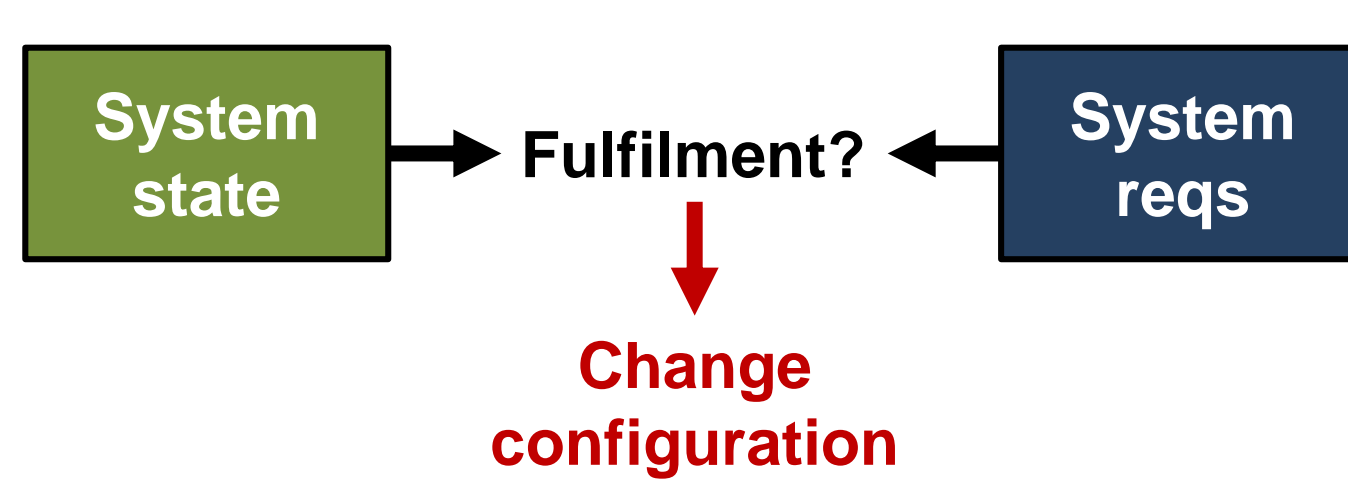
- Radiation sensors and failure rate model
- Ethernet card error statistics
- I Am Alive message
- CVEP which involves using ACKs

**System itself:** Permanent faults affecting the network.

- Above mention (except the first one)

**Operational reqs:** Changes in the comm. requirements.

- The NM maintains the list of operational requirements



### Determination of the new configuration

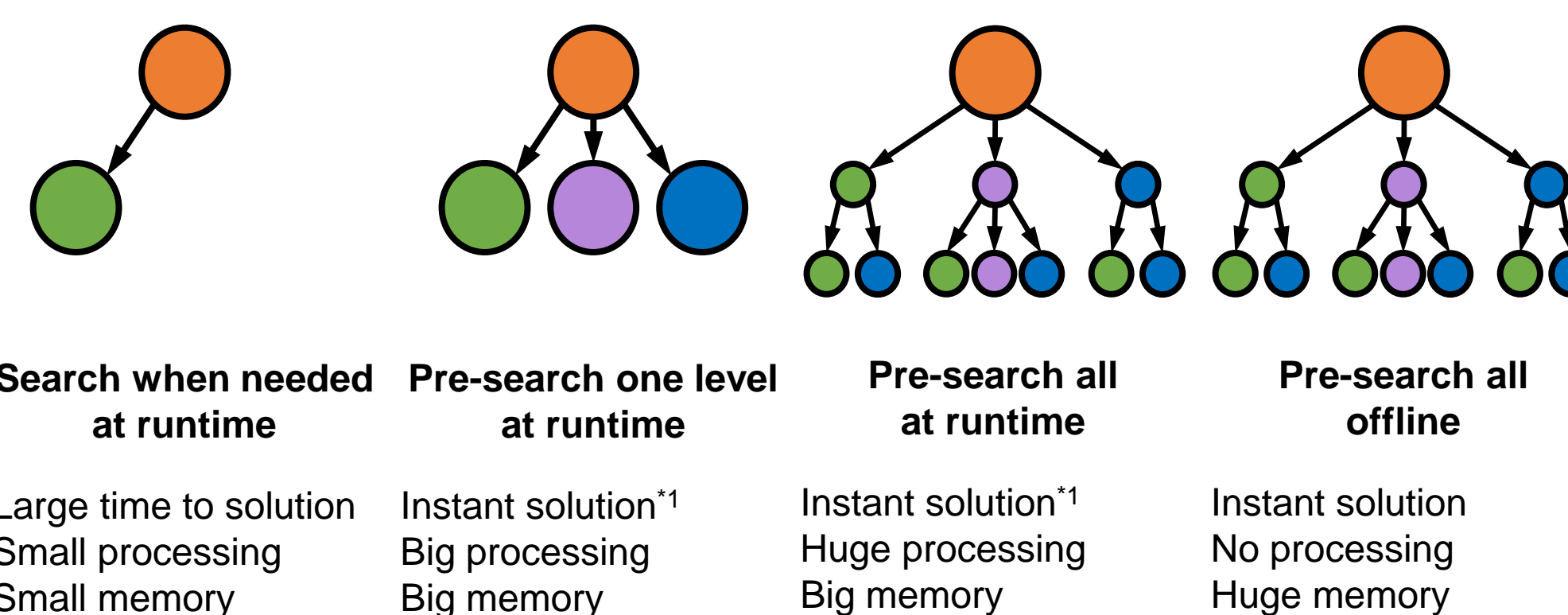
**Search**, among all the possible configurations, one that **fulfills** all the **operational requirements** (including  $k$ )

It must include a **holistic scheduler** and a **reliability analyzer**

- Heuristic-based techniques:** Branch and bound with a greedy algorithm.
- Metaheuristic-based techniques:** Tabu search.
- Solvers:** SMT solvers.

Still, an **on-line search** can require a **huge amount of time**

Execute at runtime or completely/partially pre-calculated offline

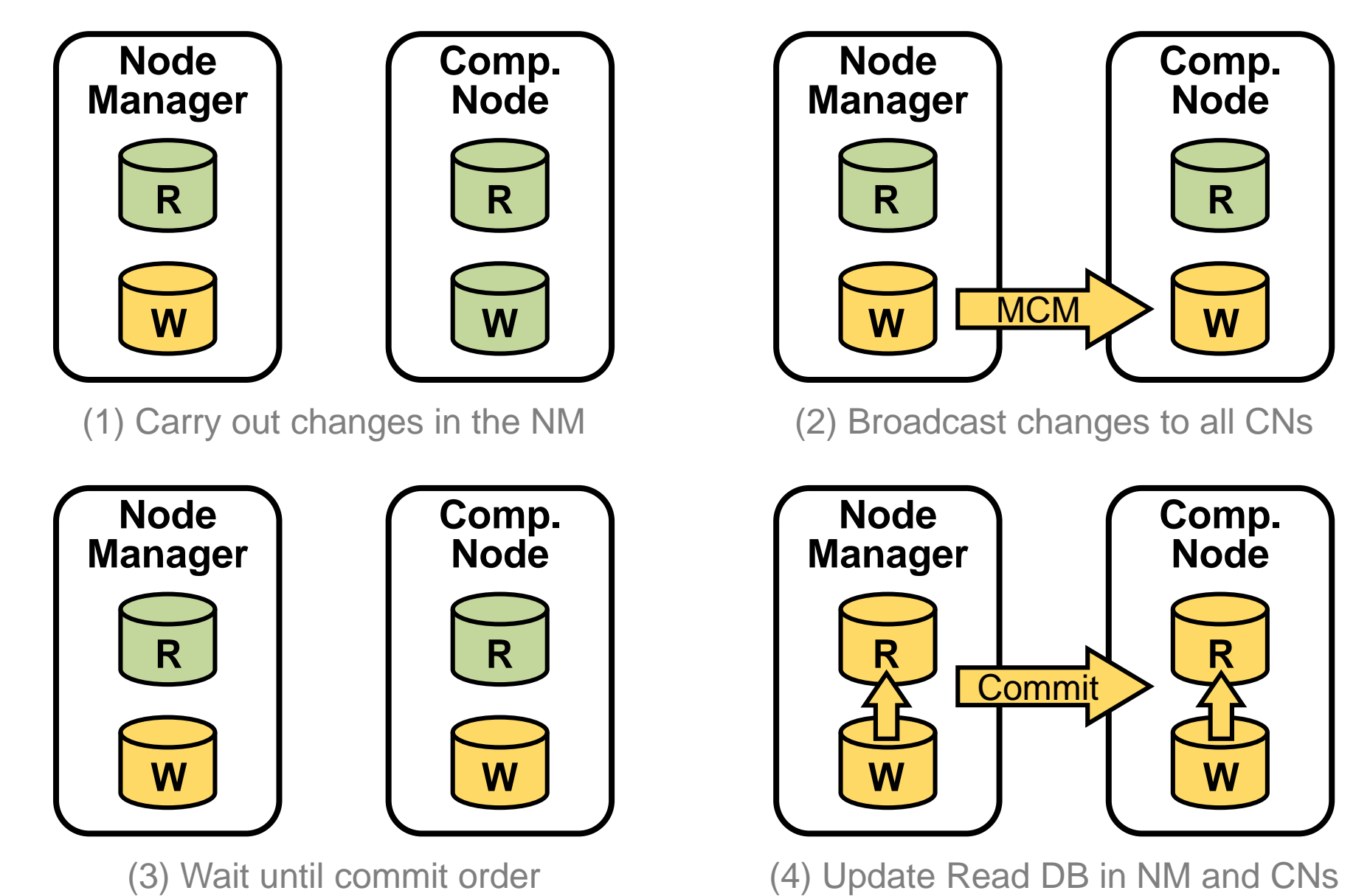


### Propagation of the new configuration

**Propagate** the value of  $k$  for each comm. **to the CNs**

Design a **mechanism to keep comm. DBs consistent**

- Read DB and Write DB** in each network component.
- Two phases: broadcast changes and commit changes.



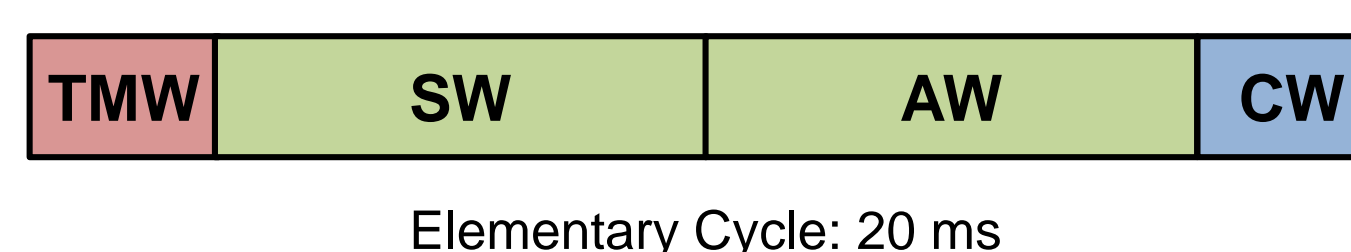
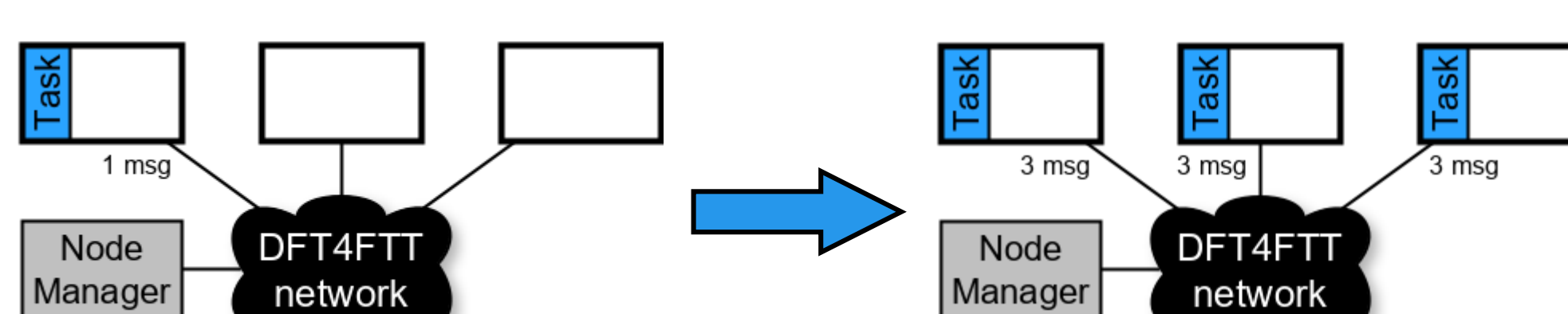
## 5. Experimentation

We have constructed a **prototype** implementing all the **work presented**, **except** for the **searching mechanism**

- Generate  $k$  message replicas
- Modify  $k$  at runtime
- Propagate the new  $k$  to the CNs

Use this prototype to **test** the **correct operation** of the just-mentioned **mechanisms in conjunction**

**Switch between configurations** where the value of  $k$  varies



The test demonstrated that **the mechanisms worked as intended**, thereby **demonstrating** their **feasibility**

$i$ : We instruct the NM to reconfigure the system.

$i+1$  (AW): The NM broadcasts the changes.

$i+1$  (CW): The NM and the CNs consolidate their DBs.

$i+2$ : The NM triggers the execution of all the task replicas and the transmission of their messages.

## 6. Conclusions and on-going Work

**Design** and **partial implementation** of the DFT4FTT mechanism for the **dynamic replication of messages**.

This **increases** the **tolerance to temporary faults** affecting **network** in a **cost-effective** manner by **taking advantage** of the available **fault tolerance mechanisms** at **different levels of the architecture**.

In the short term we will **evaluate** and **select** a **search techniques** for finding **valid system configurations** and preferably in a **bounded time**.

Moreover, we will also **study** how to **include** a **holistic scheduler** and a **reliability analysis**.

